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COMPILER DESIGN

COMPUTER SCIENCE & IT

Date of Test : 14/12/2023

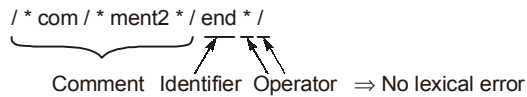
ANSWER KEY >

- | | | | | |
|--------|---------|---------|---------|---------|
| 1. (d) | 7. (c) | 13. (c) | 19. (d) | 25. (a) |
| 2. (d) | 8. (d) | 14. (c) | 20. (c) | 26. (c) |
| 3. (b) | 9. (d) | 15. (b) | 21. (a) | 27. (c) |
| 4. (c) | 10. (d) | 16. (c) | 22. (b) | 28. (c) |
| 5. (c) | 11. (d) | 17. (a) | 23. (c) | 29. (c) |
| 6. (b) | 12. (b) | 18. (d) | 24. (a) | 30. (b) |

DETAILED EXPLANATIONS

1. (d)

The given program contain no lexical error even through it contains syntax errors. In line number "5", comment started and searches for the first close comment pattern when it finds, it consider a comment. There is no start comment pattern (/*)but there is end comment at last in line 5, hence it is not lexical error but it is syntax error.



2. (d)

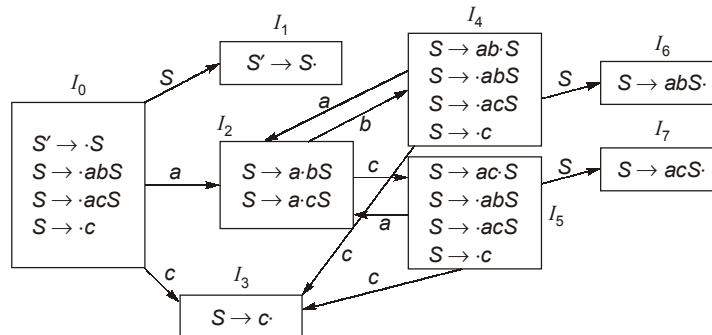
FIRST (X) = {s, e, ε}

FOLLOW (X) = {e, c, s, \$}

	c	s	e	\$
X	X → ε(4)	X → sX(3) X → ε(4) = E ₁	X → Yc(2) X → ε(4) = E ₂	X → ε(4)

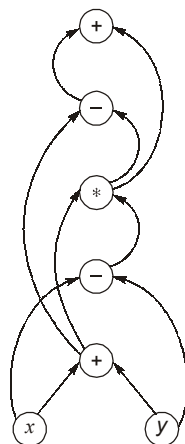
∴ E₁ = {3, 4} and E₂ = {2, 4}

3. (b)



Total 8 states.

4. (c)



5. (c)

The drawback in quarduple representation is one extra field required to store the result.

In triple representation their is no need of extra field to store the result, So it require less space.

Both (a) and (b) are correct.

6. (b)

$S \rightarrow AA \rightarrow aA \rightarrow aa$
 $S \rightarrow AA \rightarrow aA \rightarrow abA \rightarrow aba$
 $S \rightarrow AA \rightarrow aA \rightarrow aAb \rightarrow aab$
 $S \rightarrow AA \rightarrow Aa \rightarrow bAa \rightarrow baa$
 $\therefore \{aa, aba, aab, baa\}$ can be generated within 4 steps.

7. (c)

If grammar contain left recursion, then recursive descent parser call itself every time and not reaching to terminal which leads it to an infinite loop.
 Every LR parser is always unambiguous.

8. (d)

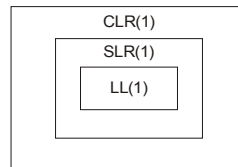
Lexical analyser uses symbol table to identify token and storing token into table.
 Syntax analyser uses symbol table to generate parse tree.
 Semantic analyser uses symbol table to identify the type of identifier or meaning to perform appropriate action.

9. (d)

Control link points to the activation record of the caller.
 Access link points to the activation record associated with nearest enclosing scope of the subprogram definition.
 So, control link, access link and temporary variable are part of activation record.

10. (d)

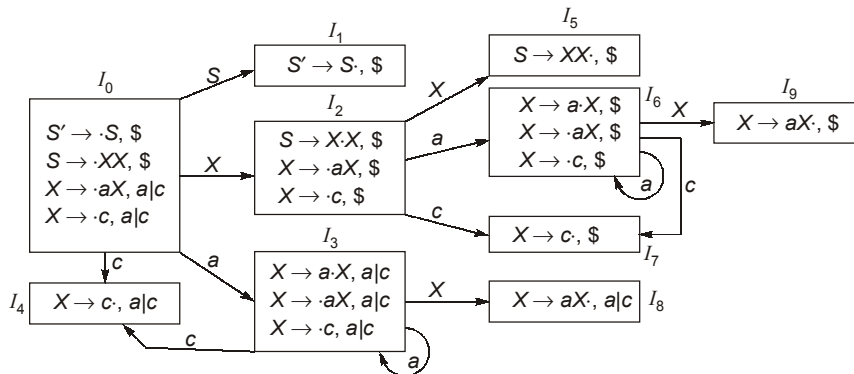
LL(1) is CLR(1).
 SLR(1) is also CLR(1).
 CLR(1) need not be LL(1) or SLR(1).



11. (d)

LR(1) item set is given below

$S' \rightarrow \cdot S, \$$
 $S \rightarrow \cdot XX, \$$
 $X \rightarrow \cdot aX, a | c$
 $X \rightarrow \cdot c, a | c$

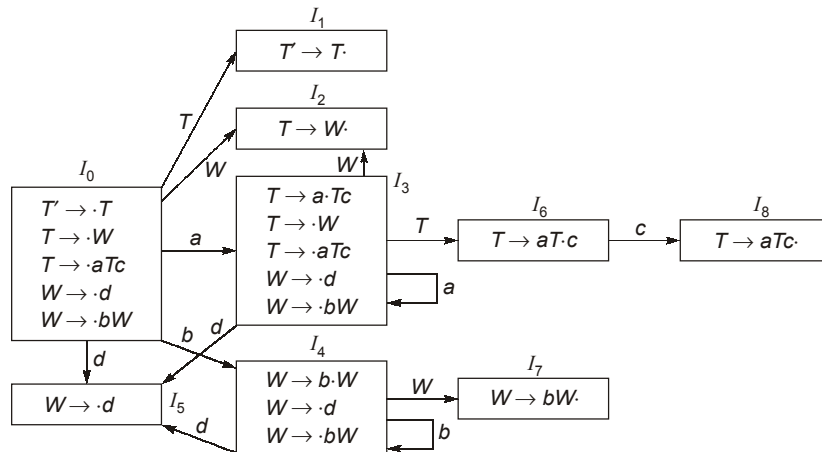


Total 10 states in CLR(1) parser.

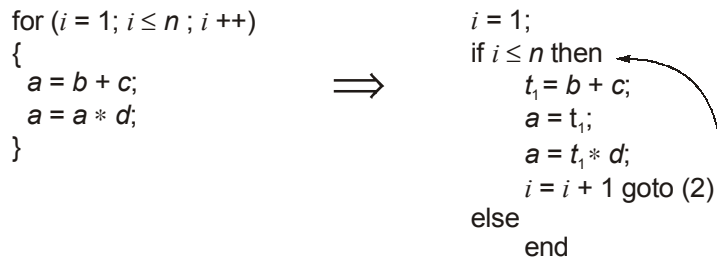
Here, state (I_3, I_6) , (I_4, I_7) and (I_8, I_9) have same transition item over a and c respectively which only differ in look ahead symbols. So to make LALR(1) combines $(I_3, I_6 = I_{36})$, $(I_4, I_7 = I_{47})$ and $(I_8, I_9 = I_{89})$.

So total number of states in LALR(1) is 7 and reduced states is 3.

12. (b)

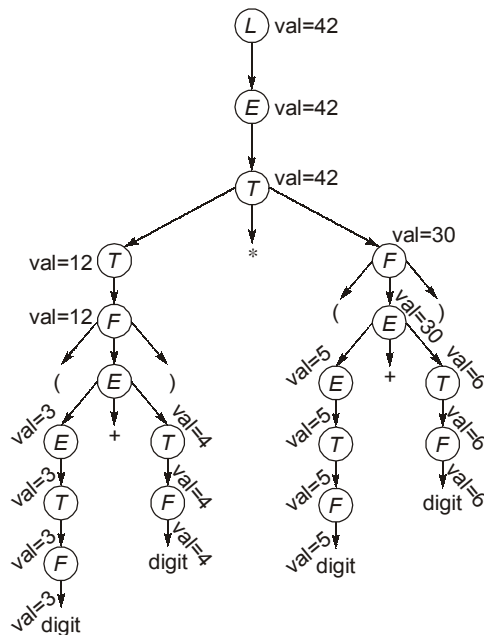


13. (c)



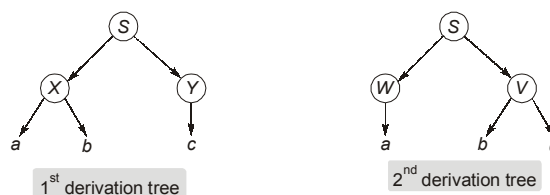
Intermediate code represent option (c).

14. (c)



15. (b)

The given grammar generate two derivation trees for the string 'abc'.



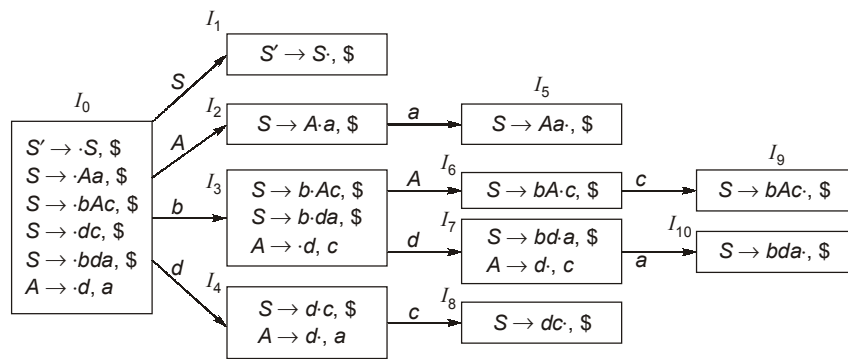
Hence, given grammar is ambiguous.

- 16. (c)
The loader performs relocation where address of data and address of instruction can be changed.
- 17. (a)
Regular expression is used in lexical analysis to identify the tokens.
- 18. (d)

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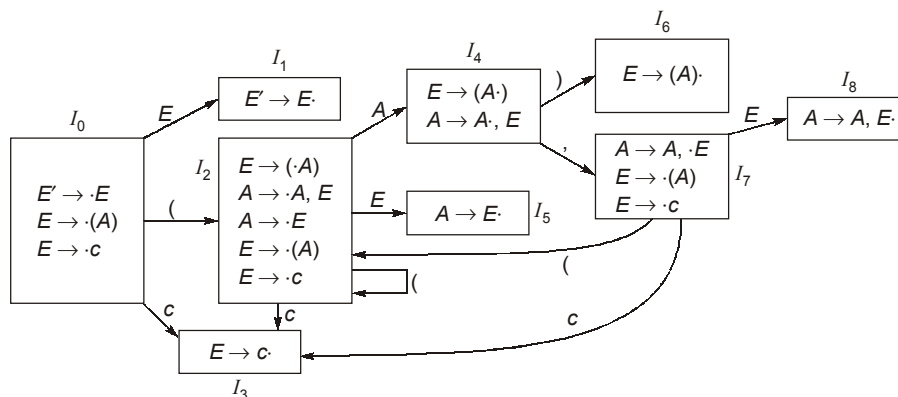
main ( )
  ① ② ③
{
  ④
  char ch = 'A';
  ⑤ ⑥ ⑦ ⑧ ⑨
  int x, y;
  ⑩ ⑪ ⑫ ⑬ ⑭
  x = y = 20;
  ⑮ ⑯ ⑰ ⑱ ⑲ ⑳
  x ++;
  ㉑ ㉒ ㉓
  printf ( "%d%d" , x , y );
  ㉔ ㉕ ㉖ ㉗ ㉘ ㉙ ㉚ ㉛ ㉜
}
  ㉝
    
```

- 19. (d)



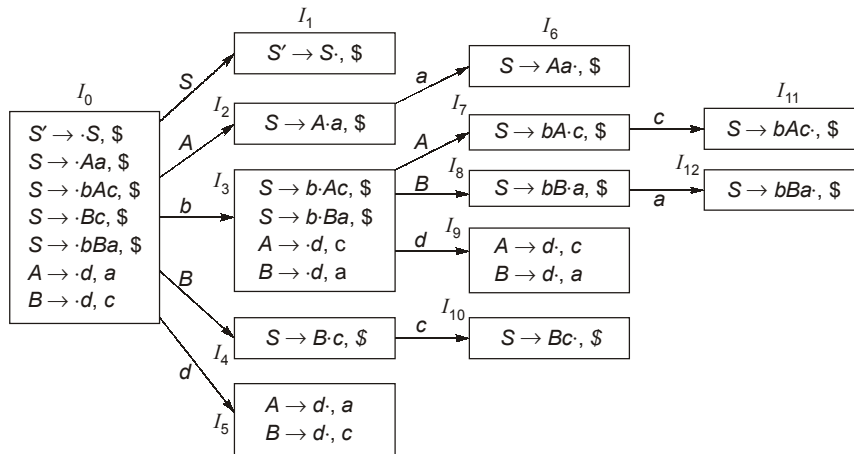
The number of states presents in LALR(1) parser is 11.

- 20. (c)



Since $A \rightarrow A, E$ and $E \rightarrow (A \cdot)$ present in I_4 but $E \rightarrow c$ not present with $E \rightarrow (A \cdot)$ or $A \rightarrow A, E$.

21. (a)



Since there is no conflict in any state in parsing table. So given grammar is LR(1) but when we merge I_5 and I_9 the resulting state will be

$$I_{5+9} = A \rightarrow d \cdot, a | c$$

$$B \rightarrow d \cdot, a | c \text{ creates reduce-reduce conflict.}$$

So given grammar is not LALR(1). Therefore given grammar is LR(1) but not LALR(1).

22. (b)

$$\text{FOLLOW}(S) = \{c, \$\}$$

$$\text{FIRST}(S) = \text{FIRST}(MNzSc) = \{a, b, z\}$$

23. (c)

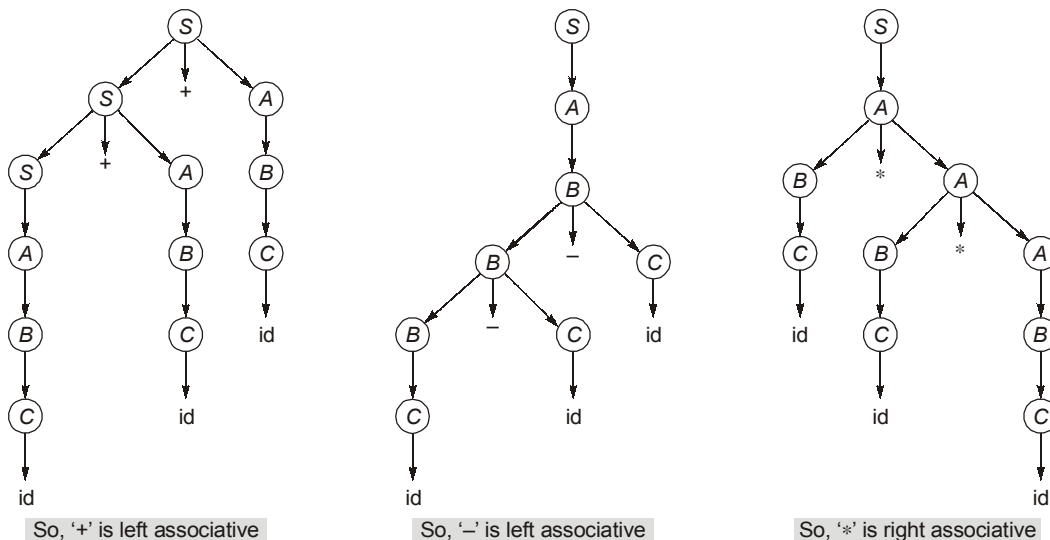
Static storage allocation does not support recursion because memory will be allocated at compile time itself and at compile time we don't know how much memory is required. So it is the drawback. In stack allocation when one function complete its execution then it will be popped out from stack. If in near future again that function called it will be evaluated again. So it consumes lots of time to evaluate same function again and again. So it is the drawback.

24. (a)

Option (b) contains two consecutive variables so not operator grammar. Option (a) is operator grammar because it does not contain two consecutive variables and null production.

25. (a)

Consider 3 strings $id + id + id$, $id - id - id$ and $id * id * id$.



26. (c)

In static single assignment, every variable assigned only once and that variable can be used any number of times without assignment.

Expression : $a + b/9 + c - d * 4 + e$

$$t_1 = b/9 ;$$

$$t_2 = a + b/9 ;$$

$$t_3 = t_2 + c$$

$$t_4 = d * 4$$

$$t_5 = t_3 - t_4$$

$$t_6 = t_5 + e$$

∴ 6 temporary variables are required.

27. (c)

$$G_1 : S \rightarrow \underline{A} a$$

$$B \underline{C} a$$

$$\underline{B} S a a$$

$$\in S a a$$

Since it contain production $S \Rightarrow S a a$ in which S call itself. So left recursion present.

$$G_2 : A \rightarrow \underline{B} C$$

$$\in \underline{C}$$

$$A D$$

Here grammar contain production $A \Rightarrow A D$ i.e. A call itself so left recursion is present.

∴ Both G_1 and G_2 contain left recursion.

28. (c)

For grammar $S \rightarrow Sa | d | Sb | e$

Non-left recursive grammar is

$$S \rightarrow dS' | eS'$$

$$S' \rightarrow aS' | bS' | \epsilon$$

By removing null production from above non-left recursive grammar resulted grammar is

$$S \rightarrow eS' | dS' | e | d$$

$$S' \rightarrow bS' | aS' | b | a$$

So both (a) and (b) are non-left recursive for given left recursive grammar.

29. (c)

$$S \rightarrow aS | AB$$

$$A \rightarrow bA | B$$

$$B \rightarrow cB | d$$

The above grammar is LL(1) because

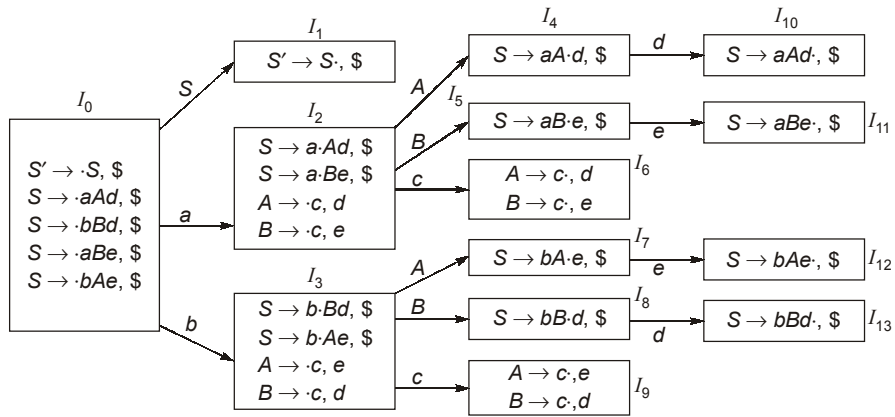
$$\text{FIRST}(aS) \cap \text{FIRST}(AB) = \{a\} \cap \{b, c, d\} = \phi \text{ and}$$

$$\text{FIRST}(bA) \cap \text{FIRST}(B) = \{b\} \cap \{cd\} = \phi \text{ and}$$

$$\text{FIRST}(cB) \cap \text{FIRST}(d) = \{c\} \cap \{d\} = \phi$$

So it is LL(1), also LR(1) because LL(1) grammar is always LR(1) grammar.

30. (b)



There are 14 states in LR(1).

