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ALGORITHMS

COMPUTER SCIENCE & IT

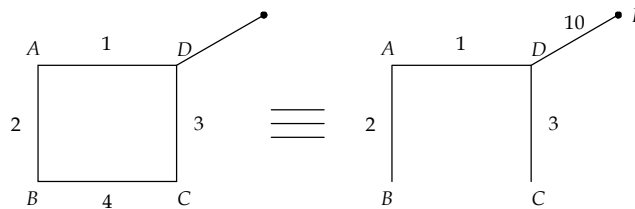
Date of Test : 26/08/2025

ANSWER KEY >

1. (b)	7. (d)	13. (b)	19. (a)	25. (a)
2. (d)	8. (a)	14. (a)	20. (b)	26. (c)
3. (b)	9. (d)	15. (b)	21. (d)	27. (b)
4. (a)	10. (a)	16. (d)	22. (b)	28. (a)
5. (c)	11. (c)	17. (a)	23. (c)	29. (c)
6. (c)	12. (d)	18. (d)	24. (d)	30. (c)

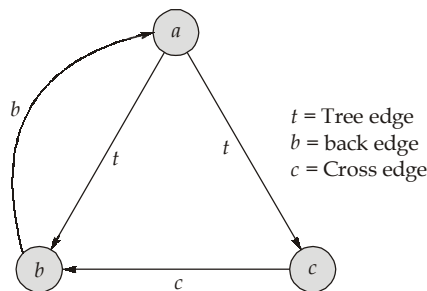
DETAILED EXPLANATIONS

1. (b)
I is false, II and III are true because I is not symmetric.
2. (d)
Only option (d) is correct.
3. (b)
4. (a)
If the weights are unique, then every minimum spanning tree V contains minimum edge weight.
But statement S_2 is false.

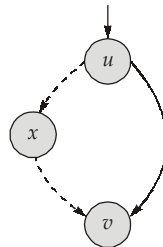


Clearly, maximum edge weight is in MST.

5. (c)
Following graph has a 3 types of edges:



Forward edge not possible for given condition. If we assume that a forward edge (u, v) in graph, then this diagram shows this condition.

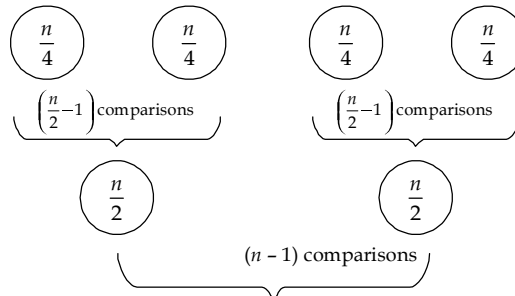


If (u, v) is forward edge then, there is another path from u to v ($u \rightsquigarrow v$), with atleast one intermediate node, then this forward edge (u, v) will actually become tree edge, contradiction, so no forward edge.

6. (c)
Longest common subsequence = "ADH".
Hence, length of LCS = 3.

7. (d)

Let us consider n -elements where each of the 4 list are having $\frac{n}{4}$ elements.



$$\text{Total comparison} = 2\left(\frac{n}{2} - 1\right) + n - 1 = 2n - 3$$

Here, $n = 4 \times 8 = 32$

So, Total comparison = $2 \times 32 - 3 = 61$

8. (a)

Insertion sort time complexity

Best case = $\theta(n)$

Worst case = $\theta(n^2)$

$$\text{Average case} = \frac{n + n^2}{2} = \theta(n^2)$$

9. (d)

- Havel-Hakimi algorithm is used when degree sequence is given.

There are n vertices. For every vertices we will have to sort the degree sequence for each vertices, i.e., n times.

So to sort best algorithm takes $O(n \log n)$ times.

So, for n times it will be $O(n^2 \log n)$.

10. (a)

Quick sort for n elements,

Time complexity $\rightarrow O(n^2)$

Quick sort for $n \log n$ elements,

Time complexity $\rightarrow O((n \log n)^2)$

Merge sort: In case of inplace merge takes $O(n^2)$.

$$\text{Recurrence relation } 2T\left(\frac{n}{2}\right) + n^2$$

Using Master's theorem for n elements $O(n^2)$

Therefore for $n \log n$ elements $n^2(\log n)^2$

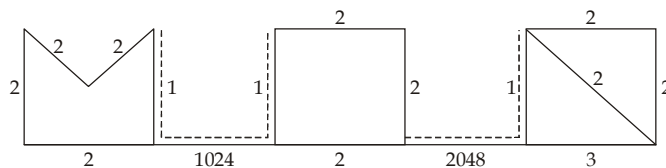
11. (c)

For topological order, the node should have 0 unselected incoming edges only then it is picked for ordering.

Node 8 cannot be written just after model because of above reason.

- (a) $\rightarrow 8, 4$ incorrect
(b) $\rightarrow 10, 1$ incorrect
(d) $\rightarrow 10, 2$ incorrect

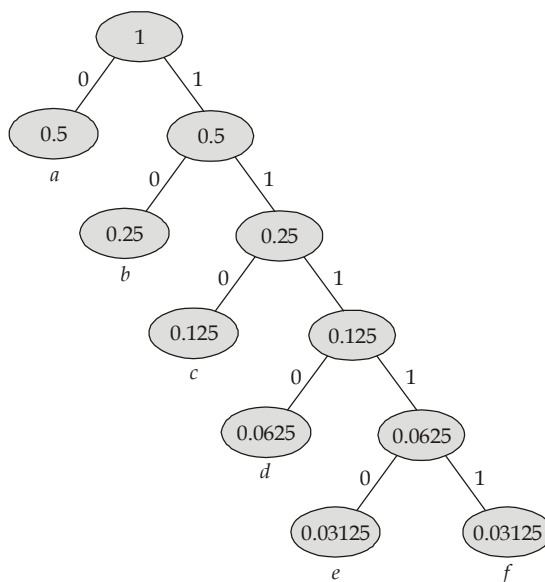
12. (d)



(Dotted edge are those included in every MST)

$$\begin{aligned}\text{Number of MSTs} &= {}^4C_3 \times {}^3C_2 \times {}^3C_2 \\ &= (4 \times 3 \times 3) = 36\end{aligned}$$

13. (b)



Codes:

$$a = 0, \quad b = 10, \quad c = 110$$

$$d = 1110, \quad e = 11110, \quad f = 11111$$

$$\begin{aligned}\text{Average length} &= 0.5 \times 1 + 0.25 \times 2 + 0.125 \times 3 + 0.0625 \times 4 + 0.03125 \times 5 + 0.03125 \times 5 \\ &= 1.9375\end{aligned}$$

14. (a)

For n , inner loop execute for $\frac{n}{2}$ times.

For $\frac{n}{2}$, inner loop execute for $\frac{n}{4}$ times.

For $\frac{n}{4}$, inner loop execute for $\frac{n}{8}$ times.

So,
$$\text{T.C. } (n) = \frac{n}{2} + \frac{n}{4} + \frac{n}{8} + \dots + 1 = n \left(\frac{1}{2} + \frac{1}{4} + \dots + 1 \right) = O(n)$$

15. (b)
 $O(V) \rightarrow$ Time taken to build the vertices min heap.
 $O(V \log V) \rightarrow$ Extract minimum vertex and heapify.
 $O(E \log V) \rightarrow$ For each updates have to be made in the min heap before next extraction.

16. (d)
Insertion sort: 15, 12, 7, 20, 25, 42, 6, 2
 After 1st iteration: 12, 15, 7, 20, 25, 42, 6, 2
 After 2nd iteration: 7, 12, 15, 20, 25, 42, 6, 2
 After 3rd iteration: 7, 12, 15, 20, 25, 42, 6, 2
 After 4th iteration: 7, 12, 15, 20, 25, 42, 6, 2

17. (a)

18. (d)
 1. Delete the beginning b from $x.x$ becomes cde .
 2. Replace character e in x by character g . x becomes cdg .
 3. Insert character f at the end of $x.x$ becomes $cdgfe$.

19. (a)
 for $(i = 1; i \leq m; i++) \Rightarrow O(m)$
 for $(j = 1; j \times j \leq m; j++) \Rightarrow O(\sqrt{m})$

$$\text{T.C.} = O(m \times m^{1/2}) = O(m^{3/2})$$

20. (b)

(a) $100 n \log n = O\left(\frac{n \log n}{100}\right)$

Multiplication by a constant does not change the rate of growth of functions.

(b) $\sqrt{\log n} = (\log n)^{0.5}$
 $\log \log n = \log (\log n)$

Since any positive polynomial function grows faster than any logarithmic, this is false.

(c) Since, $y > x, n^x = O(n^y)$

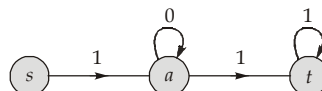
(d) Growth of an exponential function is higher than a linear function.

21. (d)

Since the largest element should remain in bottom of the tree, any element less than it will trigger a heapify operation. So the largest element will definitely come to leaf node level.

22. (b)

- The parent pointers may not lead back to the source node if a zero length cycle exists. Take an example [π means parent]



Relaxing the (S, a) edge will set $d[a] = 1$ and $\pi[a] = S$. Then relaxing the (a, a) edge will set $d[a] = 1$ and $\pi[a] = a$.

Following the π -pointers from t will no longer give a depth to S . So, it is no correct algorithm.

- Option (b) correctly states about Radix sort.

23. (c)

	J3		J1		J6		J8		J7	
0	1	4	6	8	9	11	12	15	16	19

Sort the entries according to their finish times.

So units of time for which no job is executed = 6 units.

24. (d)

Prim's algorithm always gives connected whenever a spanning tree is constructed.

(c, e) , (e, b) , (b, a) , (b, d) , (b, f)

25. (a)

First let's find the height of the tree (say h).

$$\frac{(\log m)}{2^h} = 1$$

$$h = O(\log \log m)$$

The time to merge from level i to level $i + 1 = O(\log n)$.

So, the total time to merge $\log m$ sorted lists into a single list of $\log n$ elements

$$= O(\log n \cdot \log \log m)$$

26. (c)

$$\begin{aligned} |S_1| &= 98 \\ |S_2| &= 49 \\ |S_3| &= 49 \end{aligned}$$

If graph is undirected and we apply DFS then every edge is either tree edge or back edge.

So, $y = 0, z = 0$

And $w + x = \text{Number of edges in graph}$

$$= |S_1| + |S_2| + |S_3|$$

$$= 98 + 49 + 49 = 196$$

27. (b)

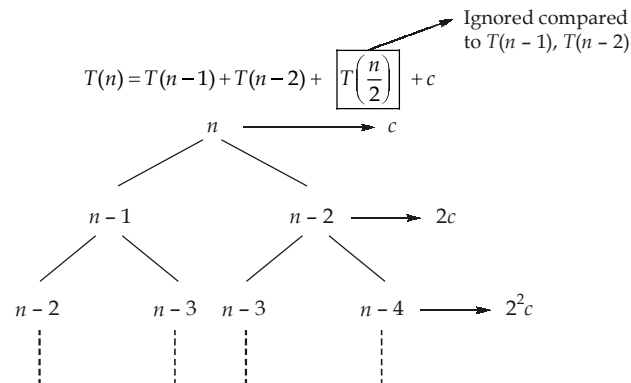
The order in which shortest path calculated using Dijkstra's algorithm.

Node	a	c	b	e	d	g	f	h	i
Shortest path length	0	3	5	7	9	9	12	17	20

Interchangeable

From above, for 6 nodes shortest path has calculated before node ' f '.

28. (a)



In worst case, there will be n -levels in the above recursive tree and hence,

$$\begin{aligned}
 \text{Time complexity} &= c + 2c + 2^2c + \dots + 2^n c \\
 &= c[1 + 2 + 2^2 + \dots + 2^n] \\
 &= \frac{c[2^{n+1} - 1]}{2 - 1} = c \cdot 2^{n+1} \\
 &= O(2^n)
 \end{aligned}$$

29. (c)

$$(n+1)! \approx n! \approx O(n^n) \quad [\text{Sterling's approximation}]$$

$$4^n = O(4^n)$$

$$e^n = O(e^n)$$

$$(\log n)^{\log n} = O((\log n)^{\log n})$$

Compare by taking log
function since these belong
to different function families

e^n	$(\log n)^{\log n}$
Taking log	Taking log
$n \log e$	$(\log n) (\log \log n)$
$= O(n)$	$= O((\log n)^2)$
Taking log	Taking log
$\log n$	$2 \log \log n$

30. (c)

